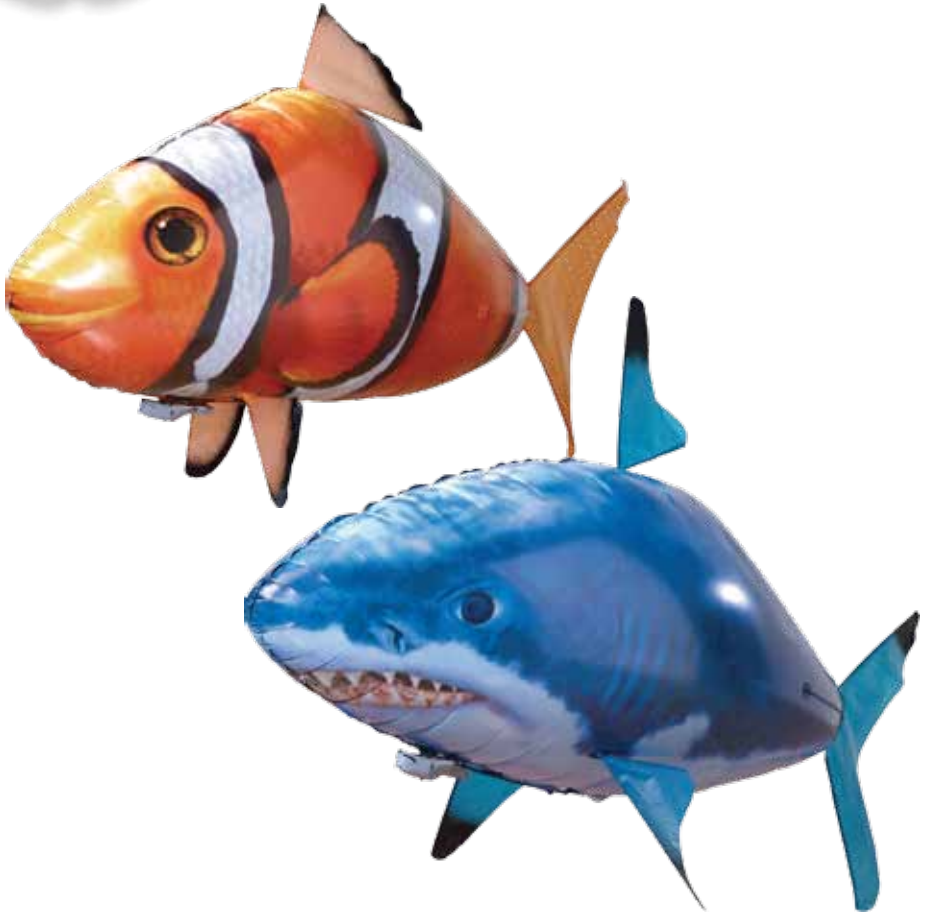


Air Swimmers[®]



8+

Instructions for assembly and flying of Shark & Clownfish*

For easy to follow video instructions on assembling and flying your Air Swimmer go to www.wowstuff.co.uk/airswimmers

*For the purposes of illustrations a Clownfish has been used

Contents of Air Swimmers Clownfish Box



1 x Air Swimmers Clownfish balloon



2 x Underbelly fins



1 x Back fin



4 x Hooks



4 x Fastening clips



1 x Tail fin



4 x Elastic bands



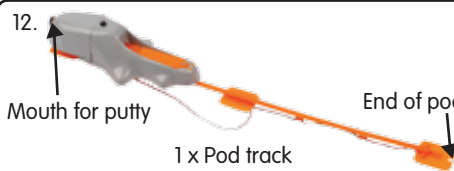
12 x Double sided sticky pads



1 x Tail motor unit



18 x Clear tape tabs



12. Mouth for putty
End of pod
1 x Pod track

9. Controller colour may vary



Remote control with putty enclosed in side compartment.



1 x 9V battery



1 x AAA battery



1 x Ribbon

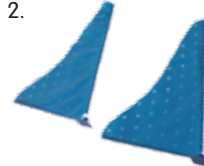
For spare parts please go to www.wowstuff.co.uk/airswimmers

Additional tool required: small cross head screwdriver

Contents of Air Swimmers Shark Box



1 x Air Swimmers Shark balloon



2 x Underbelly fins



1 x Back fin



4 x Hooks



4 x Fastening clips



1 x Tail fin



4 x Elastic bands

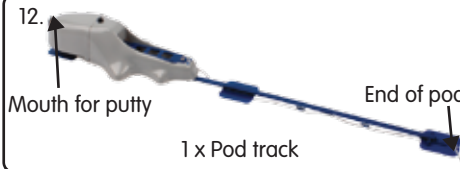


12 x Double sided sticky pads

11.
18 x Clear
tape tabs



1 x Tail motor unit



12. Mouth for putty

1 x Pod track

End of pod

9. Controller colour may vary



Remote control with putty enclosed in side compartment.



1 x 9V battery



14. 1 x AAA battery



15. 1 x Ribbon

For spare parts please go to www.wowstuff.co.uk/airswimmers

Additional tool required: small cross head screwdriver

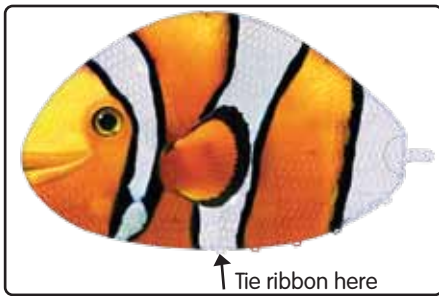
IMPORTANT: PLEASE READ FULLY BEFORE ASSEMBLY

THIS PRODUCT IS ONLY TO BE USED INDOORS

Filling with helium

Fill your Air Swimmer at most party shops, flower shops and good retail stockists. You may also buy your own helium tank that will allow you to fill your Air Swimmer at home.

Note. Helium tanks should be used by adults only. Before using helium tanks please consult any instruction manuals provided. It is recommended two people carry out this assembly.



1. Tie the enclosed ribbon (15) to the loop indicated at the bottom of the Air Swimmer and attach the other end to the tag on the packaging. This will stop the Air Swimmer floating off when inflated.

2. To fill the Air Swimmer with helium, lay the Air Swimmer balloon (1) out flat on the ground and insert the helium tank nozzle into the valve at the back of the balloon.



3. Release the helium slowly so that the balloon starts to inflate and increase gradually until the balloon is full and firm.
Warning: Do not over inflate the balloon. The valve is one way so does not require sealing after inflating.

Note. After a few days you may find that the Air Swimmer may lose some of its buoyancy, therefore you will need to top up the balloon on a regular basis. After several top ups the helium inside the balloon may become mixed with air and need to be emptied fully and then refilled.

To empty your Air Swimmer, insert a narrow drinking straw (maximum 6mm / 0.24 ins) into the valve by at least 7 inches. Inserting a thicker diameter straw may damage the one way valve.

Warning: Do not inhale helium. Use only in a well ventilated area. Never use in closed spaces. Helium reduces and can eliminate oxygen available for breathing. Inhaling helium can result in serious personal injury or death.

Warning: DO NOT OVER INFLATE THE BALLOON.

Only inflate with helium. Do not use other type of gas.

Do not use any other inflations device such as a foot pump.

You can store your Air Swimmer by attaching the ribbon to the box or using the hook on the controller.



Assembling your Air Swimmer

After filling the Air Swimmer balloon, you are ready for assembly. It is recommended two people carry out this assembly.

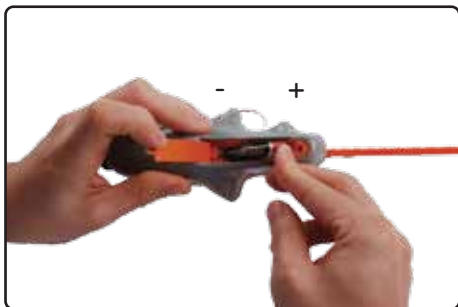
Inserting the batteries

Please ensure that batteries are installed by an adult.

Pod Track

The pod track (12) requires 1 x AAA battery (14).

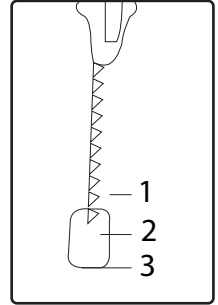
1. Unscrew the battery cover using a cross head screwdriver.



2. Insert the battery according to polarity shown. Screw the battery cover back into place.

Attaching the Pod Track

1. Attach the pod track (12) to the underside of the Air Swimmer balloon using double sided sticky pads (8). It helps to have another person hold the balloon upside down. Place the very back end of the track, at the track placement number shown below.



Track placement number

Your altitude	Track placement number
0-1,000 feet	3
1,000-2,000 feet	2
2,000+ feet	1



2. Place clear tape tabs (11B) over the front and back track tabs to secure in place. Use clear tape tabs (11C) for the middle track tab, placing one either side to secure.

3. Loop the electric wire from the pod track through the cable hoops, underneath the Air Swimmer balloon.



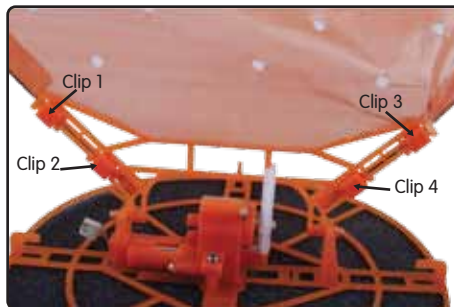
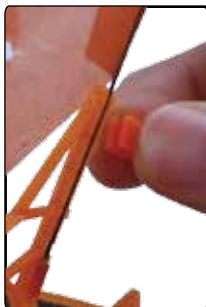
Assembly of the Tail motor unit

1. Using double sided sticky pads (8), stick the 4 hooks (6) onto the Air Swimmer. Make sure the arrow on the hook faces the towards the head of the Air Swimmer.



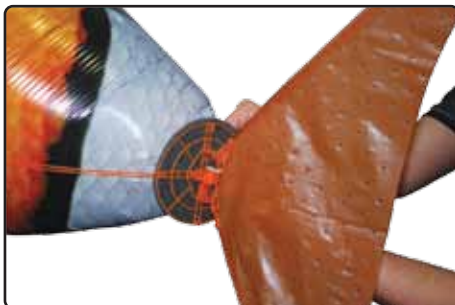
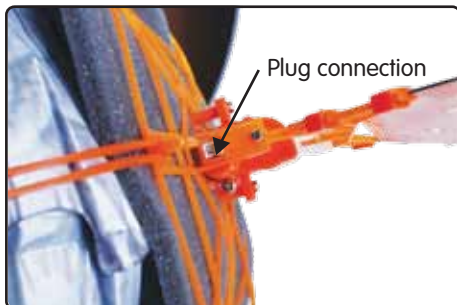
2. Place clear tape tabs (11A) over the hooks to secure.

3. Attach the tail fin (4) to the tail motor unit (10) by slotting the rods into the tail motor unit arms, as shown.



4. Attach the 4 fastening clips (7) to the top and bottom of the assembly arms, securing the rods in place.

5. Place the tail motor unit on the back of the Air Swimmer balloon and attach to the 4 hooks using the elastic bands (5). Make sure the plug connection on the tail motor unit, faces downwards.



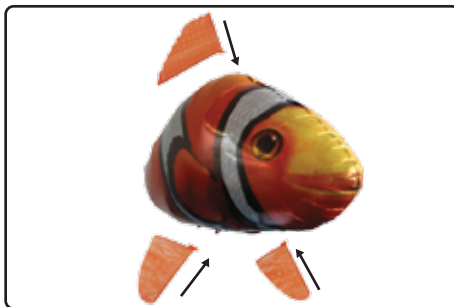
6. Plug the electric wire into the tail motor unit as shown.

Note: Ensure the electric wire has the correct orientation to the tail motor unit, as pins on tail motor unit can become bent and damaged.



Attaching the fins

1. Remove the liner of the double sided sticky pads (8) and attach each fin in place on the Air Swimmer balloon (marked 'place fin here'), as shown.



Attention: On some early production runs there may be some printing errors. Therefore ignore letters A-F on the balloons and fins, these are not required to assemble the Airswimmers. Simply follow this Instruction Manual. Due to a printing error on Clown Fish balloon there are 2 fin positions printed on top edge of balloon. However there is only one Back Fin, which should be placed on 'Place Fin here' mark towards the centre of the balloon. No fin should be placed on the rear 'place fin here' position.



2. Place clear tape tabs (11A) over the fin tabs to secure.

Remote Control

The remote control (9) requires 1 x 9V battery (13).

1. Unscrew the battery cover using a cross head screwdriver.

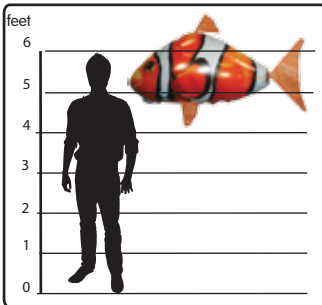


Controller colour may vary



Controller colour may vary

2. Insert the battery according to polarity shown. Screw the battery cover back into place.



Balancing the Air Swimmer

The Air Swimmer needs to float roughly at around 5 feet (1.5m). Untie the ribbon tether and balance out the weight by placing putty in the pod mouth until the Air Swimmer neither rises nor falls. If it starts to descend, remove some of the putty.

Flying your Air Swimmer

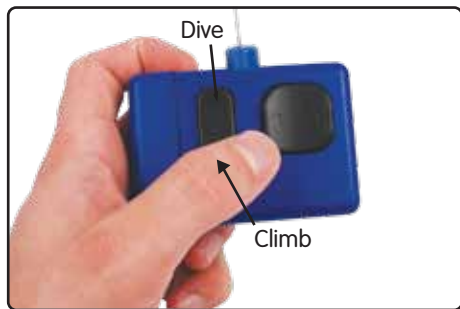
Choose an environment which meets the following criteria:

1. An indoor environment with calm air conditioning, avoid air-conditioned rooms.
2. There should be no electric fans, air conditioners, lamps, candles or open fires or other items that could effect flight or damage the Air Swimmer.
3. It is recommended to use a space larger than 10ft (3.4m) (W) x 16.5 ft (5m) (L) x 8ft (2.4m) (H).
4. Always turn off both the pod and the handset when finished playing.
5. Switch off any air conditioning before flight.



1. Turn the power switch to "ON" on the pod track (12).

2. To activate the controller - press any button on the unit.

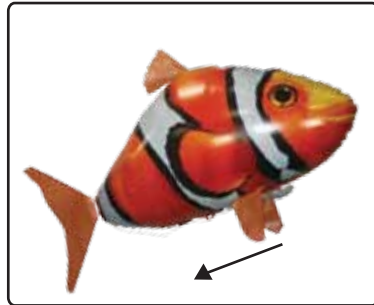


3. To move the Air Swimmers tail left, press left on the remote.
To move the tail right, press right on the remote.

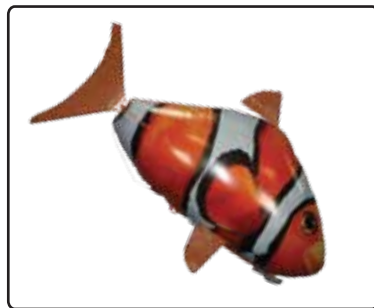


4. To get the Air Swimmer moving, you need to move the tail from left to right by pressing right, left, right, left in a constant rhythm. Experiment with faster and slower rhythms to find the best speed.

5. To turn the Air Swimmer push the button once in the direction you wish to turn. This will give you a tight turning circle, but the Air Swimmer will move slowly. To find out different ways of turning your Air Swimmer visit www.wowstuff.co.uk/airswimmers.



6. To make the Air Swimmer climb, the pod must move backwards on the track by pressing the climb button so the nose points up. Then using the left/right button, swim the Air Swimmer forward.



7. To make the Air Swimmer dive, move the pod forward using the dive button so the nose points down. Then using the left/right button, swim the Air Swimmer forward.

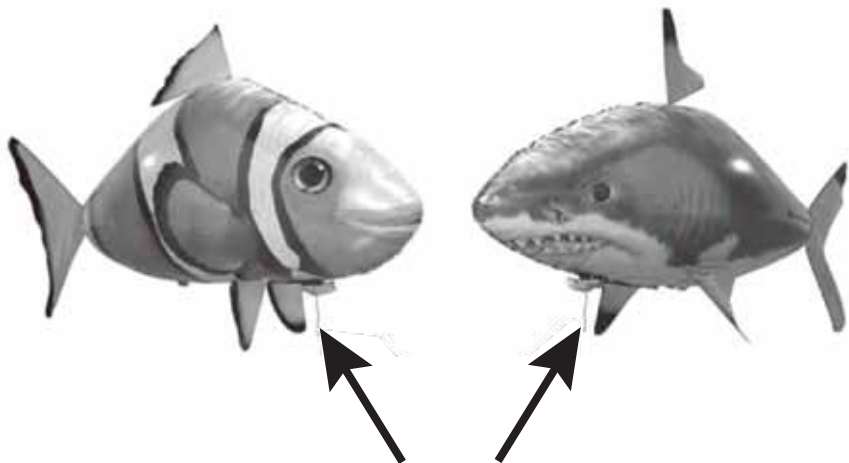
Troubleshooting guide

Symptom	Cause	Solution
My Air Swimmer will not float.	Not enough helium or too much putty in the pod mouth. High or low altitude	Refill with helium, remove putty so Air Swimmer balances around 5 ft in height Check your altitude and adjust the pod track accordingly. (See page 5)
My Air Swimmer is too light and sticks to the ceiling.	The Air Swimmer is too light and needs to be weighted.	Try adding putty into the pod mouth.
Tail or pod does not operate.	Weak batteries.	Remove and replace batteries in the handset and pod track
	The cable from the pod track is not connected to the tail sufficiently	Refit and ensure the plug connection is fully inserted correctly

Important Information

Please read and retain this information for future reference.

1. Radio-control Antenna



Radio-Control Antenna

Do not pull on this antenna as it may cause damage to the product.

Warnings Clownfish:

EU
Operates on 40 MHz frequency

WARNING:

Balloons represent a choking hazard. Keep uninflated balloons away from children. Discard broken balloons immediately. Children under 8 years can choke or suffocate.

Warning! Never deliberately inhale balloon gas. Inhaling helium can result in serious lung injuries and/or suffocation. Do not inhale helium from a balloon or helium tank under any circumstances.

Always use in a well-ventilated area.

Never allow children to handle the cylinder or to use the balloon filling equipment. Adult supervision is required.

Don't play with the balloon near water.

This product is strictly for use INDOORS ONLY.

Do not use this product outside.

Do not fly near air conditioning ducts.

Small drafts or air flows may divert flying path.

Do not expose the balloon to extreme heat as this may cause the balloon to burst.

Warning: Do not over inflate the balloon.

This product may not work at high elevations depending on, altitude, temperature, humidity, helium/air dilution. If you use your Air Swimmer at higher elevations, use non diluted helium and slightly over fill the balloon to increase its lift. Reduce weight by not installing the rubber band hooks on the top and bottom of the balloon; only use the rubber band hooks and rubber bands on the sides.

Battery Information

- 1 x 1.5V AAA for pod motor (Included)
- 1 x 9V Battery for remote controller (Included)
- Non-rechargeable batteries are not to be recharged;
- Rechargeable batteries are only to be charged under adult supervision;
- Rechargeable batteries are to be removed from the handset before being charged;
- Different types of batteries or new and used batteries are not to be mixed;
- Batteries are to be inserted with the correct polarity;
- Exhausted batteries are to be removed from the toy;
- The supply terminals are not to be short-circuited.

Never :

- Mix different types of batteries.
- Mix old and new batteries.
- Dispose of batteries in a fire.
- Attempt to recharge ordinary batteries.

Always :

- Make sure battery compartments are secure.
- Use batteries of the correct size and type.
- Fit batteries correctly observing the plus and minus marks on the battery and compartment.
- Replace a whole set of batteries at one time.
- Remove dead batteries from equipment.
- Remove batteries from appliance that will not be used again for a long time.
- Please remember that small button cells and all batteries should be kept away from young children as they could be easily swallowed. Seek medical advice if you believe a cell has been swallowed.

Please ensure that batteries are installed by an adult prior to use.

Consumers have a significant role to play in reducing the impact of waste electrical and electronic equipment on the environment, you can help by re-using or recycling such equipment.

The crossed out wheelie-bin symbol indicates that the product & batteries must not be disposed of in domestic waste as they contain substances which can be damaging to the environment and human health. If you cannot re-use or recycle the product or batteries, please use designated collection points, or civic recycling facilities to dispose of them.

Not suitable for children under 36 months due to small parts which may represent a choking hazard. Not suitable for children under 36 months; strangulation hazard.

Please retain this packaging for future reference.



Warnings Shark:

EU
Operates on 27 MHz frequency

WARNING:

Balloons represent a choking hazard. Keep uninflated balloons away from children. Discard broken balloons immediately. Children under 8 years can choke or suffocate.

Warning! Never deliberately inhale balloon gas. Inhaling helium can result in serious lung injuries and/or suffocation. Do not inhale helium from a balloon or helium tank under any circumstances.

Always use in a well-ventilated area.

Never allow children to handle the cylinder or to use the balloon filling equipment. Adult supervision is required.

Don't play with the balloon near water.

This product is strictly for use INDOORS ONLY.

Do not use this product outside.

Do not fly near air conditioning ducts.

Small drafts or air flows may divert flying path.

Do not expose the balloon to extreme heat as this may cause the balloon to burst.

Warning: Do not over inflate the balloon.

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Declaration of Conformity Shark

Manufacturer's Name: China Industries Ltd. T/A Wow! Stuff!
 Manufacturer's Address: Creative Industries Centre, Wolverhampton Science Park,
 Wolverhampton, WV10 9TG, UK
 Type of Equipment: Remote-Controlled Toy
 Model Number: AR-1001
 Year of Manufacture: 2011

Application of Council Directive(s): 1999/5/EEC The Radio Equipment and Telecommunications
 Terminal Equipment 2000 (and its amending directives)

Standard(s) to which Conformity is declared: EN50371, EN62115, EN301 489-1/3, EN300 220-1/-2

I hereby declare that the equipment named above has been tested and found to comply with the relevant sections of the above referenced specifications. The unit complies with all essential requirements of the Directives.

Place: Wolverhampton, UK Graeme Taylor
 Date: 30th June 2011 Director



CE1177  Made in China



Declaration of Conformity Clownfish

Manufacturer's Name: China Industries Ltd. T/A Wow! Stuff!
 Manufacturer's Address: Creative Industries Centre, Wolverhampton Science Park,
 Wolverhampton, WV10 9TG, UK
 Type of Equipment: Remote-Controlled Toy
 Model Number: AR-1002
 Year of Manufacture: 2011

Application of Council Directive(s): 1999/5/EEC The Radio Equipment and Telecommunications
 Terminal Equipment 2000 (and its amending directives)

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